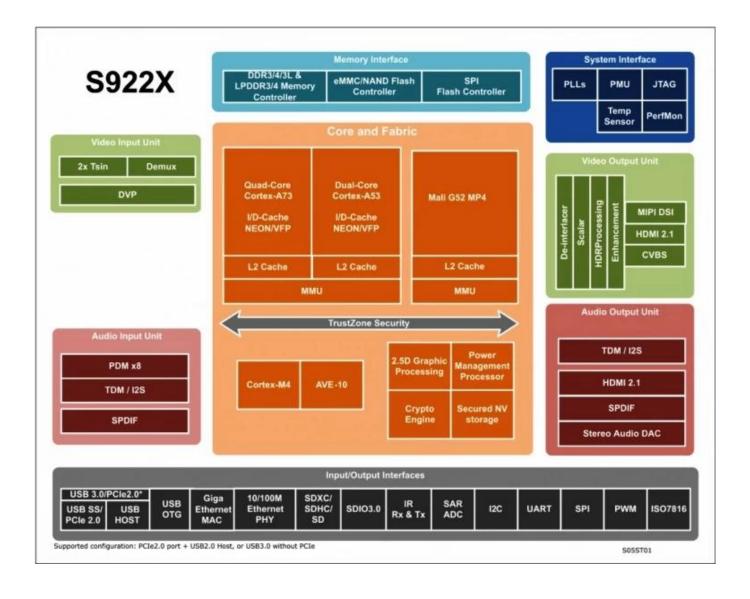
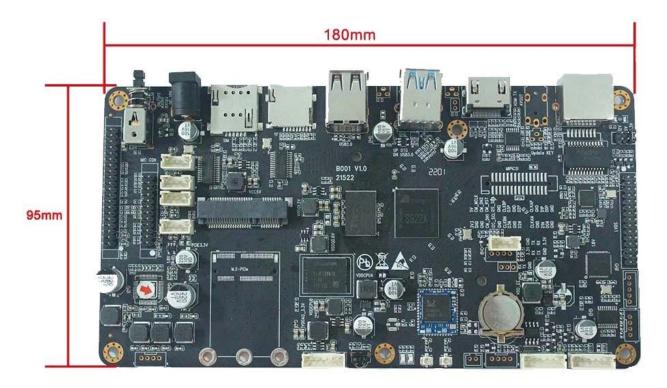
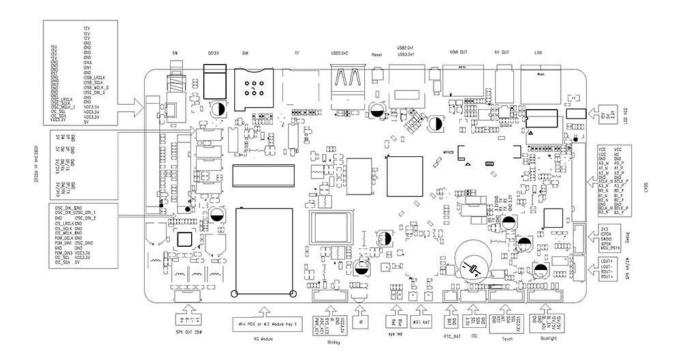
## 

|           | Amlogic A311D □□□□□  |
|-----------|--|
| CPU       | Amlogic A311D □□ ARM Cortex A73 □□□ ARM Cortex A53 1.98Ghz   |
|           | ARM Mali-G52 MP4 (6EE) OpenGL ES 3.2□Vulkan 1.1 □ OpenCL 2.0 |
|           | DDR4 2GB/4GB   |
|           | 16GB eMMC□□□□128GB□  |
|           | □□9.0  |
|           |  |
|           | 4K H265 10Bit_H.264_AVS_MPEG-2                               |
|           |  |
|           |  |
|           | 1   LVDS 40   2.0 mm   |
|           | x1∏MIPI CSI  |
|           | 4[]2.5mm[][]25W@2[][][]3W@2[][]                              |
|           | x1_10M/100M  |
|           | WIFIBT[]2.4G[][]2.4G/5G[][][][]                              |
| LICDO OFF | PCIEDD14GDx1DM.2DD14GDx1DDD                                  |
| USB2.0□□  | USB OTG x1<br>USB x7   |
|           | x2[6 [] 2.0 [][[][]  |
|           | x10702.0mm0000000LED000                                      |
|           |  |
| TF[][]    | x1   |
| SIM∏∏     | x1   |
|           |  |
|           |  |
|           | 12V[]2.5DC [][[]   |





180mm\*95mm\*20mm





## (1)

- 1 LVDS -1 40pins
- 1[]HDMI[][][]
- $5 \square USB2.0$
- 4  $\!\!$  RS232  $\!\!$  COUNTIES DESCRIPTION OF THE STATE OF THE STATE
- 1 □□ MIPI CSI
- 1[]AV[][]
- 1 🔲 I2C
- I2SC/IS2B
- 1025W00003W00000

## (2)

- (3)
- 000000
- $\hbox{-} \hspace{0.1cm} 0000000000$

- 00U0000000 CPU(1)  $\square$  ARM Cortex-A73  $\square$  ARM Cortex-A53 CPU (2)  $\square$  Neon  $\square$  Crypto  $\square$  ARMv8-A  $\square$ (3)(5) [[[TrustZone[[[[[][]]]] (6) DDDDD QoS DDDDDDDDDDDDD 3D\_\_\_\_ (1) ☐ ARM Mali-G52 MP4 (4ppc) GPU (3)(4) OpenGL ES3.2 ||Vulkan 1.0 || OpenCL 2.0 ||| 00/000000 (1) Amlogic  $\hdots$  (AVE)  $\hdots$  (1) Amlogic  $\hdots$  (AVE)  $(2) \ \, \square\square\square 4Kx2K@60fps1x1080P@60fps\square\square\square\square\square$ (4)VP9 Profile-2 □□ 4Kx2K@60fps H.265 HEVCMP-10@L5.1 4Kx2K@60fps AVS2-P2 [[[[[]]] 4Kx2K@60fps H.264 AVCHP@L5.1  $\Box$  4Kx2K@30fps H.264 MVC □□ 1080P@60fps MPEG-4 ASP@L5 □ 1080P@60fps (ISO-14496) WMV/VC-1 SP/MP/AP □ 1080P@60fps AVS-P16(AVS) /AVS-P2 [][][][][1080P@60fps MPEG-2 MP/HL  $\square\square$  1080P@60fps(ISO-13818) MPEG-1MP/HLupto1080P@60fps(ISO-11172) RealVideo 8/9/10 □□ 1080P@60fps MJPEG  $\square$  JPEG  $\square$  JPEG  $\square$  (ISO/IEC-10918) (5) 00/0000 JPEG\_\_\_\_ H.265/H.264 [[[[]]] 1080P@60fps[[[]] (1) | HDMI 2.1 | HDCP 2.2 | 4Kx2K@60 | 4Kx2K (2) CVBS 480i/576i CPU(7) 🔲 ARM Cortex-A73 🔲 ARM Cortex-A53 CPU

(8)  $\square$  Neon  $\square$  Crypto  $\square$  ARMv8-A  $\square$ 

(9)

(10)  $\square$  Cortex-M4  $\square$ 

(11)  $\square$  TrustZone  $\square$ 

(12) 00000 QoS 000000000000

| (5) ARM Mali-G52 MP4 (4ppc) GPU (6) 8□□□□2x□□□□□□6x8□□□□□(EE)   |
|---|
|   |
| (8) OpenGL ES3.2 \[ \text{Vulkan 1.0 } \[ \text{OpenCL 2.0 } \] \[ \]   |
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| $ \begin{array}{cccccccccccccccccccccccccccccccccccc$   |
| 00000000000000000000000000000000000000  |
| [] <b>HDMI</b> []   |

3D\_\_\_\_

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| Fi 6 DD Android 91000000000000000000000000000000000000 |